

FORT WESHLEN/FORT ANGHROMER

Among the majestic trees of the Weslen Forest stands the fort that is responsible for the defense of one of Furyondy's largest fiefs.



History

Fort Anghromer is actually named Fort Weshlen but is more known as the former, after its current resident knight, Sir Anghromer DeWees. The fort was built in the sixties when various humanoids that had plagued the countryside were traced to the forest. At the same time the forest became its own fief instead of, as before, a part of five other fiefs. The fort was run by a squire even though it's larger than many other holdings. In 578 a druid moved into the fief at Sir DeWees request. To the fief was added the dwarves of the Lortmils, one of Furyondy's most valuable resources. During the war the number of men in service at the fort was halved but even so no humanoids have returned to the forest.

The tour

The road that leads to the fort shows signs of heavy traffic. Wagons have made deep ditches in the well trodd mud road. The forest canopy is large and the even on a sunny day it's more akin to dusk. The fort lies not too far in the north end of the forest and a half hours walk later the sturdy timber palisade and the two front towers are visible. The tower guards had spotted me and had their bows trained at me. The two guards at the gate approached me with their halberds ready. After showing them my royal pass I was allowed entry.

Near the left wall stands the long-house that houses all the stationed men and the kitchen, to the far left stands the latrine, in the far right corner stands Sir DeWees's timber cabin and near the right wall is a stable that holds 20 horses.

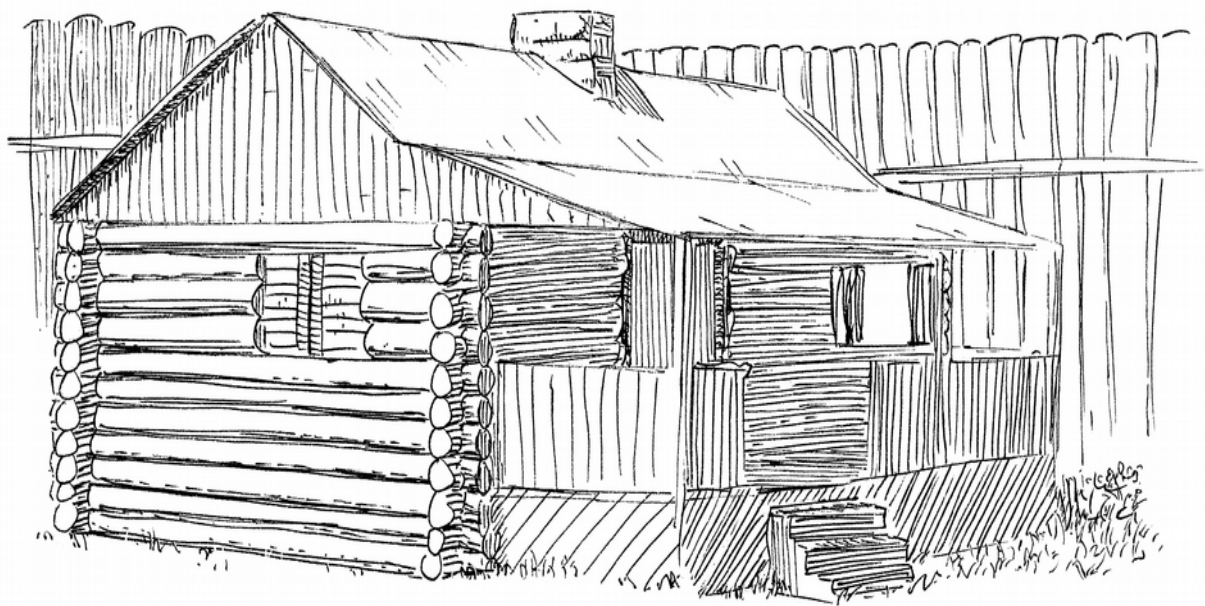
The outer defense is made up of four walls with a tower in each corner. The palisade is 10' high with ramparts 7' up. The palisade is propped up on the inside by large trunks. The towers have pointed roofs since the area receives plenty of rain all year round.

The long-house can house up to 60 men. Two separate rooms to the left of the door closest to the gate, one to the left and one straight forward belongs to the captains. Plain wooden beds, benches and tables are the standard furniture. Bear pelts help keep warm during the winter

nights. Walls combine timber, plank and clay and around the few windows pelts are kept to keep the warmth from disappearing during the winter.

The men sleep in double beds in a large room and when one has walked past one comes to the mess. A separate door leads out to the yard and another leads to the kitchen. The kitchen is remarkably well equipped and stocked; sausages and bread hangs in the ceiling, herbs and spices from the druids garden occupy parts of a wall above the cast iron stove. That stove is a gift from the dwarves of the Lortmils. Another gifts are large wheeled cauldrons used for fires during the winters. Most food arrives by wagon once a week from the nearest village and the fort has its own supply of pigs and chickens. If need be the forest itself can provide easily provide wild meat for the fort.

The stables holds 20 horses and a loft full of hay. Behind the stables are small fenced in areas for the other animals they keep.

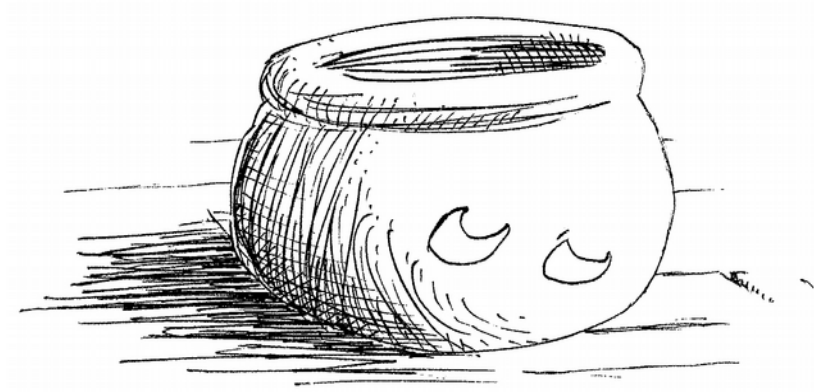


Anghromir's cabin

Anghromir's cabin has three rooms; bedroom, kitchen and living room. The living room has huge furs and hunting trophies from a previous occupant on the wall. Near a large desk stands a bookshelf with the book keeping rolls and maps. Some of the maps are apparently Anghromir's own. Two shields hang over the fireplace; one with Veluna-Furyondys coat of arms and the other bears the Knight of the Harts coat of arms. The floors are covered with double layered grey wool carpets, necessary because of the cold winters.

The kitchen is minimal, three persons can sit around a table that at the time of visit had a three armed candelabra and a fruitbowl. In the cabinets stand bottles of wine, brandy, cider, butter, milk, lemonade and bread. Sir Anghromer told us that he usually eats together with the men in the mess. Dried swamp cod imported from his home village hung over a window and gave the kitchen an interesting aroma. Sir Anghromer smilingly said the cook refused to keep it in his kitchen.

The bedrooms wall are decorated with thick weaves with plain patterns. A simple bed with a pelt and a nightbowl is the only furniture.



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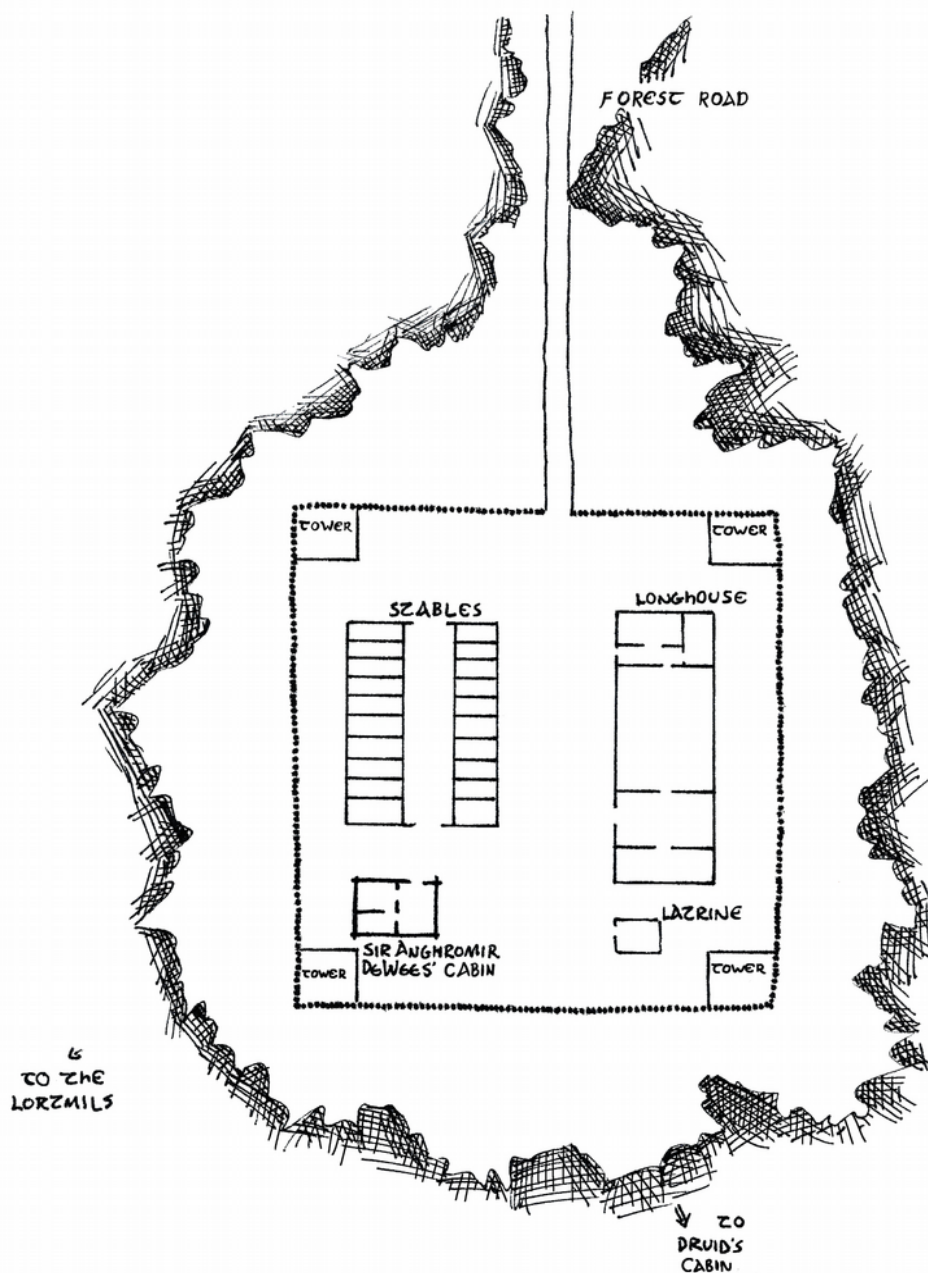
Originally conceived by: Ola Lönnholm

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FORT WESHLEN



10 YARDS



A. ANNO 581

W

VELUNA

